NOTICE OF PUBLIC HEARING

TOWN OF RAYMOND IN THE PROVINCE OF ALBERTA

PROPOSED BYLAW NO. 1076-19 REDESIGNATION - Zoning Change

To be held at 6:00 p.m., June 18, 2019 Town of Raymond Council Chambers 210N 200W, Raymond

PURSUANT to sections 230, 606 and 692 of the Municipal Government Act, Revised Statutes of Alberta 2000, Chapter M-26, as amended, the Council of the Town of Raymond in the Province of Alberta hereby gives notice of its intention to consider Bylaw No. 1076-19 being an amendment to Land Use Bylaw No. 987-11.

THE PURPOSE of proposed **Bylaw No. 1076-19** is to redesignate the land described as a **portion of Lot 1, Block 3, Plan 5822EJ and Portion of Lot 2, Block 3, Plan 5822EJ,** addressed as 34 Park Avenue, from Public and Institutional – P1-1 to General Commercial – C-1 to accommodate commercial development.

THEREFORE, TAKE NOTICE THAT a public hearing to consider the proposed Bylaw No. 1076-19 will be held in the Town of Raymond Council Chambers located at 210N 200W, Raymond, AB at 6:00 p.m. on June 18, 2019.

AND FURTHER TAKE NOTICE THAT anyone wishing to make a presentation regarding the proposed bylaws should, in writing, notify Pam Searcy, Community Development Officer, of their intention prior to <u>4:00 p.m. on June 18,</u> <u>2019</u>.

AND FURTHER TAKE NOTICE THAT both written and verbal presentations may be made to council at the public hearing.

AND FURTHER TAKE NOTICE THAT pursuant to section 231 of the Municipal Government Act (the "MGA"), a citizen may submit a petition for a vote of the electors to determine whether a proposed bylaw should be passed. The process



for submitting such a petition is set out in sections 221 to 226 of the MGA.

AND FURTHER TAKE NOTICE THAT a copy of the proposed bylaw may be inspected at the Town of Raymond office located at 210N 200W, Raymond, AB during normal business hours.

DATED at the Town of Raymond in the Province of Alberta this 23rd day of May, 2019.

Kurtis Pratt Chief Administrative Officer Town of Raymond Box 629, Raymond, Alberta T0K 2S0